

Analyzing Gear Shifting and its Interaction with Vehicle Dynamics

in

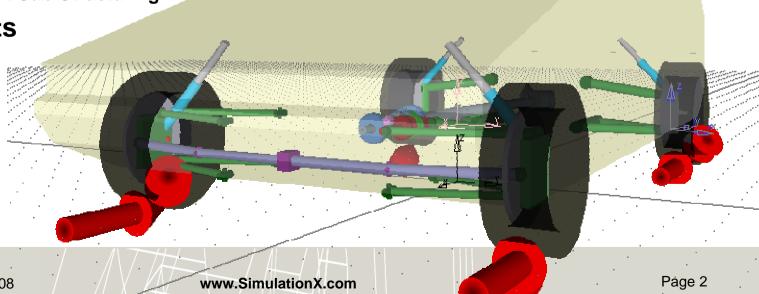


Overview



- 1. Introduction
- 2. Vehicle Model in SimulationX
 - Overview
 - Front Axis
 - Steering Kinematics and Control
 - Rear Axis
 - Gearbox
 - Rear Axle Transmission
 - Engine, Clutch, and Vehicle Control
 - Efficient Sub-Structuring

3. Results



Introduction



- Objective:
 - Analyzing of gear shifting in MTs or AMTs and its interaction with vehicle dynamics
- Requirements:
 - Specialized modeling and simulation approaches
 - Multi-domain simulation (MBS, Control Systems, ...)
- Results:
 - Satisfactory and holistic solutions
 - Improvement in vehicle dynamics as well as comfortable gear shifting processes



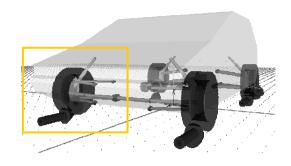
Page 4

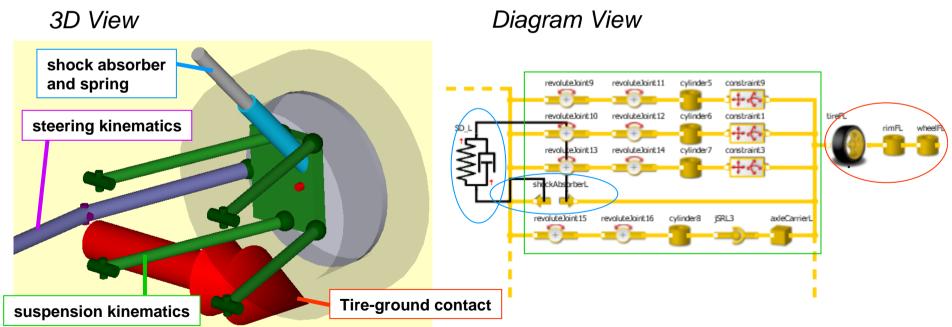
- Combination of various subsystems within one model:
 - Multi-Body systems (local and global coordinates)
 - 1D Mechanics (only local coordinates)
 - Control / actuation systems
 - Hydraulic, pneumatic, electric, thermal effects can be considered
- Example: Vehicle model including:
 - Independent, detailed wheel suspensions, springs and shock absorbers,
 - Shiftable gearbox (automated manual transmission (AMT)),
 - Engine, clutch, rear differential,
 - Engine model (based on engine map), and
 - Control systems for engine, gear shifting, clutch, and steering



Front Wheels

- Independent, detailed wheel suspension
- Space Arms suspension kinematics
- Connection of the steering mechanism

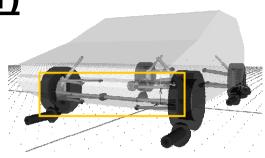






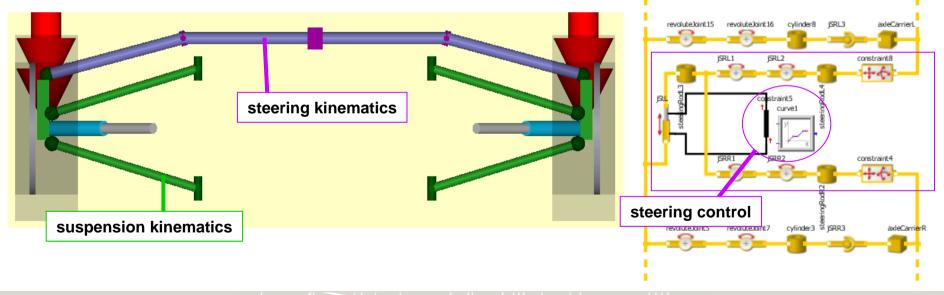
Steering kinematics and control (driver)

linkage mechanism of the steering system



3D View

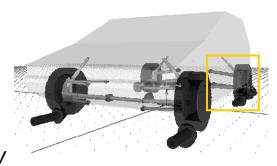
Diagram View





Rear Axle

- Independent, detailed wheel suspension
- Double wishbone linkage



3D View

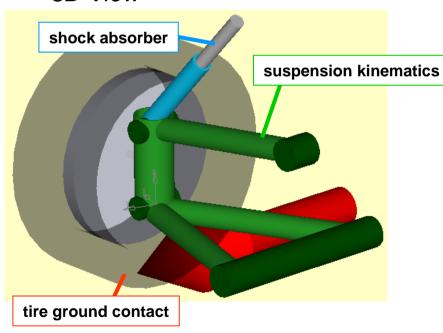
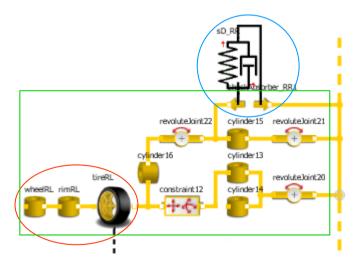
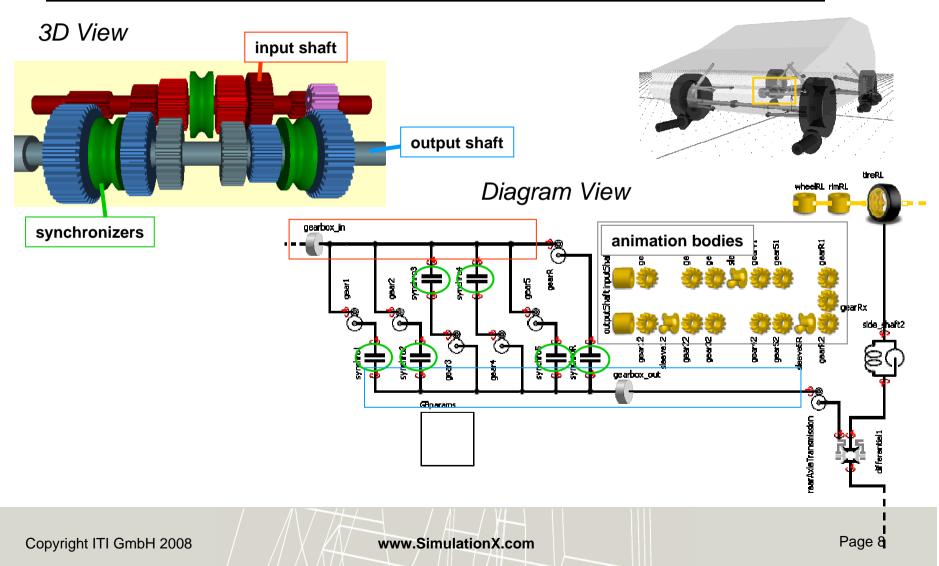


Diagram View



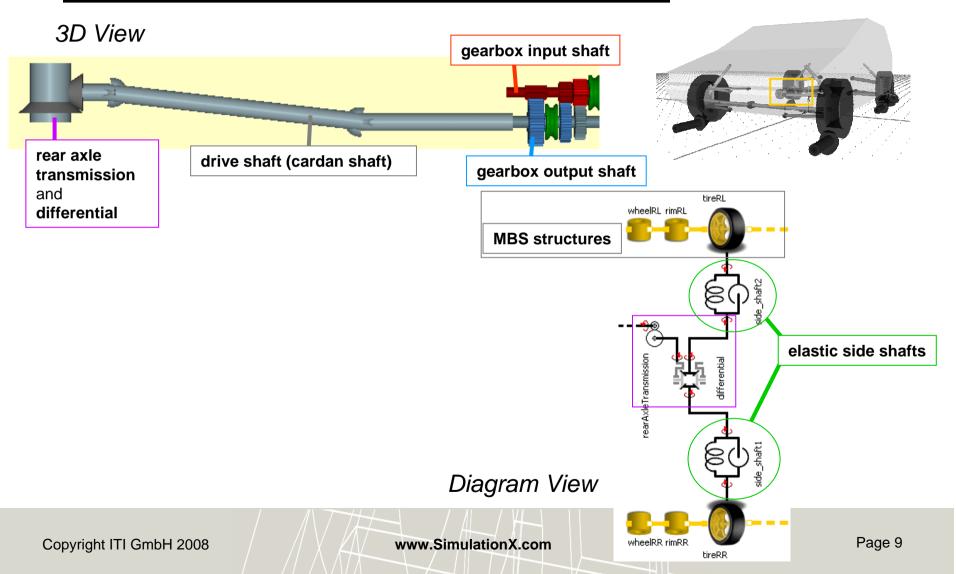


Shiftable 6 Speed Automated Manual Transmission



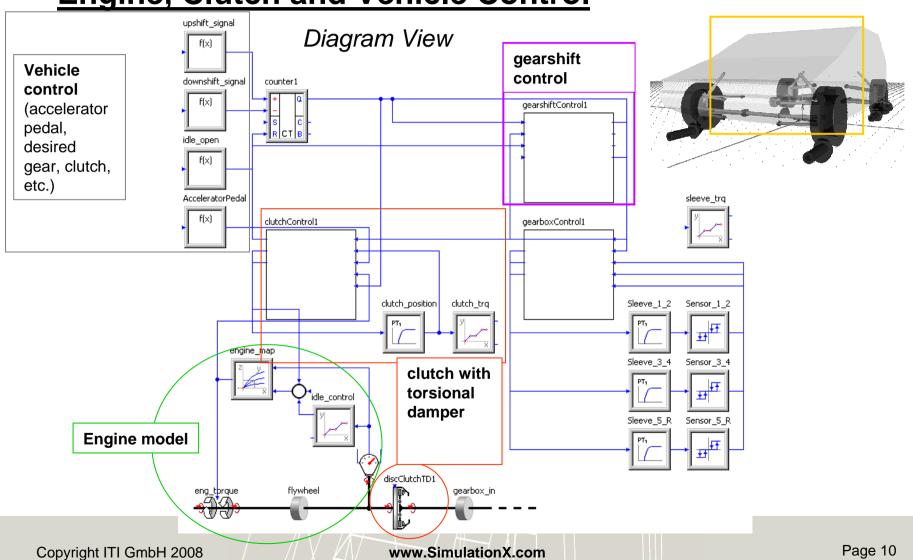


Rear Axle Transmission and Differential





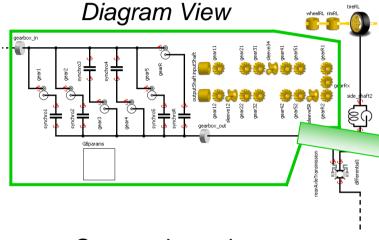
Engine, Clutch and Vehicle Control





wheelRL rimRL





- Summarize sub-structures into compounds,
 e.g. as assemblies corresponding to real components such as the gearbox
- Better handling / overview of the complete model
- Efficient parameterization

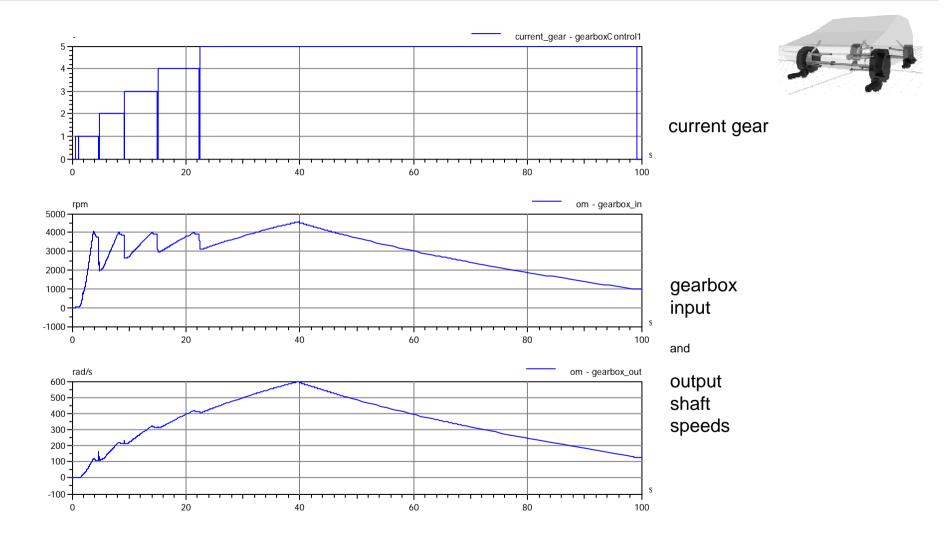


cardanShaft

gearboxControl

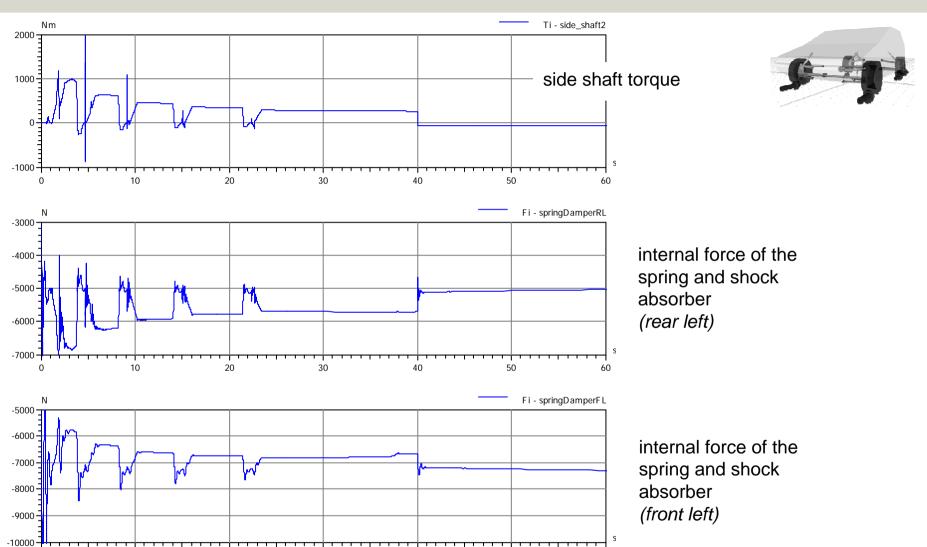
Results





Results





10

20

30

50

Summary



- Efficient modeling in several physical domains
- Multi-domain model of a vehicle and transmission incl. MBS, 1D driveline model and control structures
- Efficient sub-modeling by creating compounds of assemblies as in the real vehicle (e.g. gearbox)
- Generation of holistic results using several methods

